

Town Hall: Community Needs Assessment Survey Results

General Services Department Parks and Recreation Division

Agenda

- I. Welcome!
- II. CNA Overview + Strategic Plan
- III. Community Needs Assessment Survey
 Results
- IV. Q&A
 - V. Next Steps: Opportunities/Engagement





Welcome!

I. Introductions

Parks and Rec Staff & CDAD

- II. Online Zoom Poll:
 - o Do you remember the Swim Mobile?
 - o Did you ever swim in the Swim Mobile?
- III. What is the Community Needs
 Assessment (CNA) and how is it being used?
- IV. PRIP





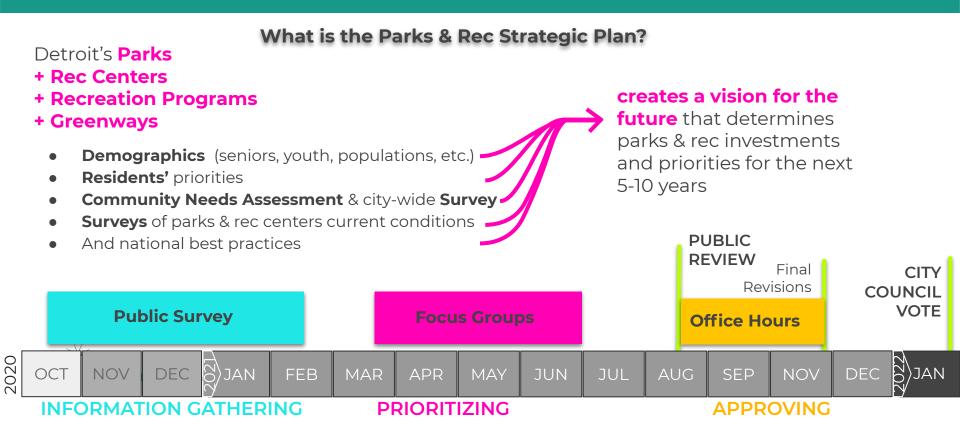
Community Needs Assessment

- Two year process facilitated by PROS consulting, CDAD and City of Detroit Parks and Recreation
- 10 stakeholder focus groups
- 629 completed surveys by a representative sample of Detroiters based on all demographics





Parks and Recreation Improvement Plan



CNA Survey Results

- Survey Goal 600 completed surveys from Detroit residents.
- 629 surveys complete from Detroit residents.
- Statistically Significant! 629
 households have a precision of
 at least +/-3.9% at the 95% level
 of confidence.



City of Detroit Parks and Recreation Needs Assessment

Let your voice be heard today! The City of Detroit would like your help to determine park and recreation priorities for our community. Your input is very important to us. This survey will take 10-15 minutes to complete. We appreciate your time. If you would prefer to complete the survey on-line, please go to hearterfeles/Sciency/our time.

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	uality of education for s		ren			
(09) Ad	cessibility for people w	vith disabilities				
	volvement in local deci					
(11) Quality after sch	nool or summer program	ms for youth				
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Survey Results - Community Issues

Q1 - Community issues that are most important to households were:

- Public Safety (83%);
- Access to safe outdoor spaces (71%);
- Access to healthy food (61%); and
- Access to health care (58%).



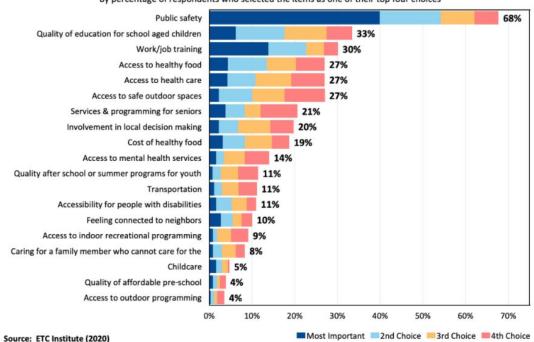






Q2 - Which FOUR of the items from Q1 are **MOST IMPORTANT to your household?**







Q3 & Q3a Survey Results -Organizations Used

Most popular places that households use to access services or participate in programs were:

- Public libraries (63%);
- Neighborhood parks (59%);
- Downtown parks (49%); and
- Church facilities (48%).

Forty-seven percent (47%) of respondents indicated that the organizations they use meets all their household's needs.

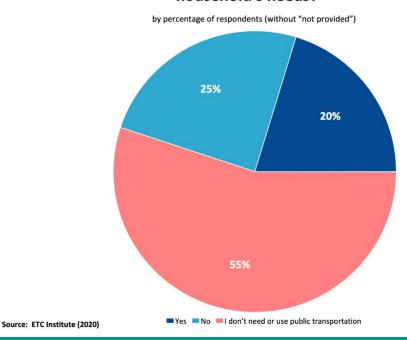




Q4 Survey Results - Transportation Used

- 94% of respondents use their personal vehicle to get to work, school, or take care of important tasks.
- 38% walk:
- 24% use DDOT buses; and
- 24% use ride sharing apps (Uber, Lyft).

Q5. Does public transportation in Detroit meet your household's needs?





Q6(a-c) Survey Results Parks Awareness

- Over half of respondent households (54%) indicated there is a park near their home;
- 39% indicated that programming happens at their respective park; and
- 72% of respondents do not know who manages the programming.





Q7-Q8. Survey Results - Methods of Learning

- The top methods of learning about recreation programs and park activities were word of mouth (67%),
- social media (43%),
- newspaper articles (33%), and
- email notifications (30%).

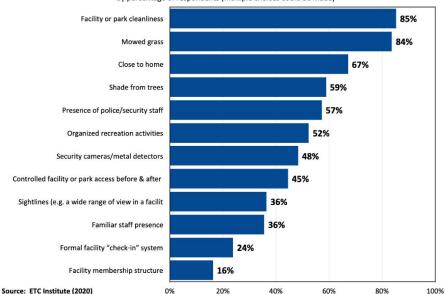
The best ways of learning about parks, recreation programs, and park activities, based on the sum of respondents' top three choices were:

- social media (50%),
- email notifications (47%), and
- word of mouth (40%).



Q9. Please CHECK ALL of the items below that makes a public space WELCOMING to you and the members of your household?

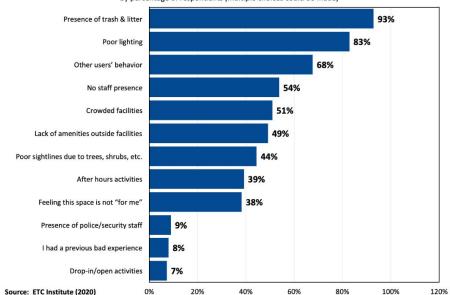
by percentage of respondents (multiple choices could be made)





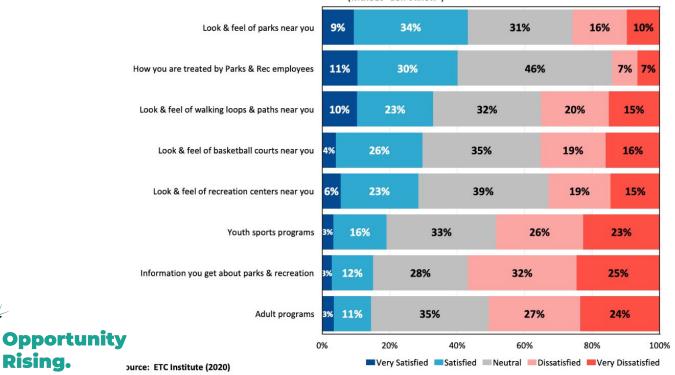
Q10. Please CHECK ALL of the items below that makes a public space UNWELCOMING to you and the members of your household?

by percentage of respondents (multiple choices could be made)



Q11 - How satisfied are you?

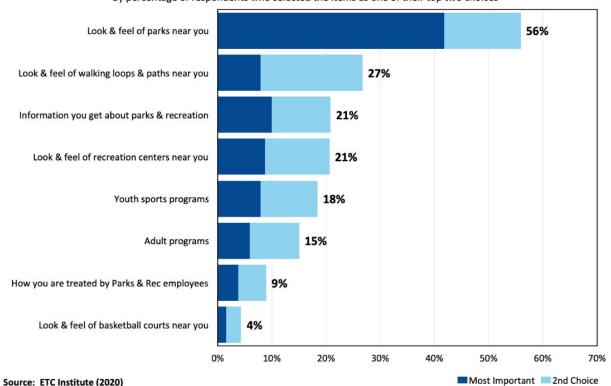
by percentage of respondents using a 5-point scale where 5 means "very satisfied" and 1 means "very dissatisfied" (without "don't know")



Rising.

Q12 - Which TWO are MOST IMPORTANT to improve?

by percentage of respondents who selected the items as one of their top two choices

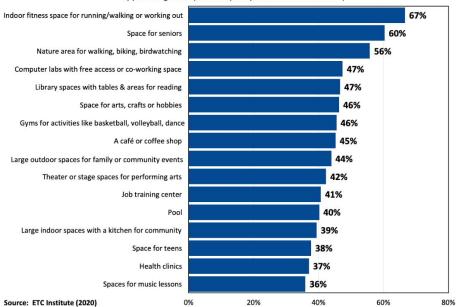


Opportunity

Rising.

Q13. Please CHECK ALL of the items below that you would like to see in a public space where everyone in your household would enjoy to spend time.

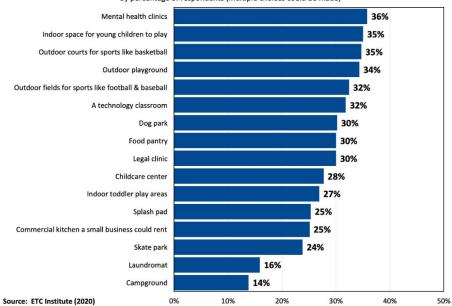
by percentage of respondents (multiple choices could be made)





cont'Q13. Please CHECK ALL of the items below that you would like to see in a public space where everyone in your household would enjoy to spend time.

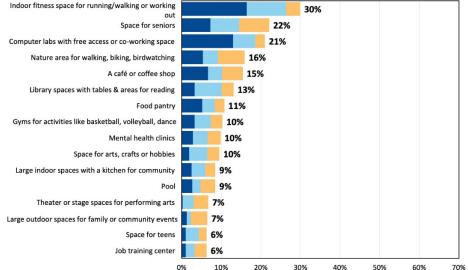
by percentage of respondents (multiple choices could be made)



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Q14. Which THREE of the items in the list from Question 13 are **MOST IMPORTANT to your household?**



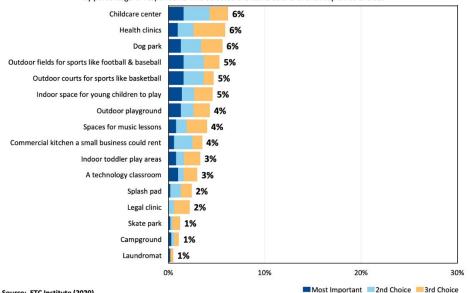


■ Most Important ■ 2nd Choice ■ 3rd Choice Source: ETC Institute (2020)



cont'Q14. Which THREE of the items in the list from Question 13 are MOST IMPORTANT to your household?

by percentage of respondents who selected the items as one of their top three choices



Source: ETC Institute (2020)

Q15 Survey Results - Travel

Maximum time respondents would be willing to travel to use important amenities were;

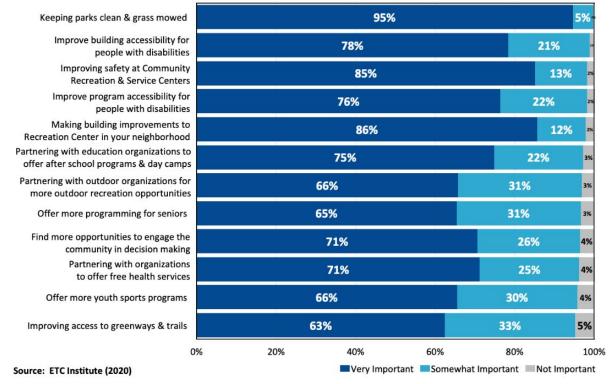
- 6% would travel up to 5 minutes,
- 15% would travel up to 10 minutes,
- 28% would travel up to 15 minutes,
- 26% would travel up to 20 minutes,
- 11% would travel up to 25 minutes, and
- 15% would travel more than 25 minutes.





Q16 - How important are these action items?

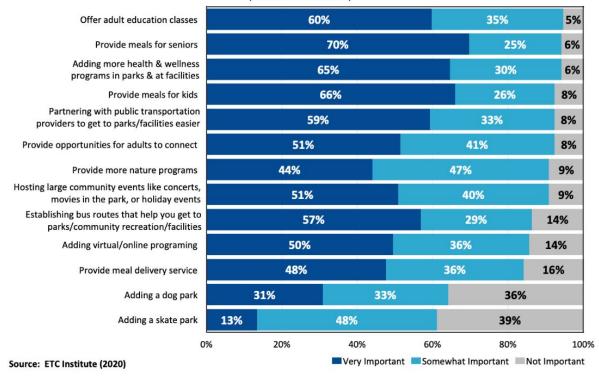
by percentage of respondents using a 3-point scale where 3 means "very important" and 1 means "not important" (without "don't know")





Q16 - How important are these action items? (continued)

by percentage of respondents using a 3-point scale where 3 means "very important" and 1 means "not important" (without "don't know")





Survey Results - Additional Findings:

- Forty-two percent (42%) of respondents indicated they have used a greenway.
- Forty-four percent (44%) of respondents have walked/bike the Dequindre Cut.
- Seventy percent (70%) of respondents indicated, thinking of where they grew up, they lived in place with access to parks, nature, and greenspace.
- Eighty-three percent (83%) of respondents used parks, nature, and greenspace areas growing up.

Opportunity



Additional Data - Youth

- May, 2021, team held in-person Youth Focus Group of Parks and Rec. users, aged 12-15 to test CNA survey results;
- Youth responses were generally consistent with CNA survey results in terms of activities attended, transportation used, and qualities that make parks welcoming;
- In response to "big ideas" for parks responses included: art studios, go-Kart tracks, teen clubhouses for both quiet study and socializing, bigger & cleaner bathrooms, carnivals, and family events;
- After school program ideas included: paying teens to watch over the smaller children, indoor swings, pools, video games, more athletic programs, roller skating, cooking programs.





Additional Data - Youth

Youth were asked to respond to how several "Community Issues" impacted them via anonymous survey instrument.

Public Safety: Prevalence of drugs, gangs, bullying/fighting.

Education: Lack of access to busses, books, libraries, wi-fi; Overloaded work/parents.

Work/Job Training: Youth need access to better paying jobs resources, and transportation.

Healthy Food: Need more gardens and affordable good food; not enough healthy choices.

How can Parks and Rec help? Provide safe, clean parks, controlled, safe spaces, more security; help w/access to jobs.





Questions & Answers

We'd love to hear from you!

Please raise your hand in Zoom!



NEXT STEPS: Opportunities & Engagements

Parks and Recreation Website:

https://detroitmi.gov/departments/parks-recreation

Park Permit Request:

https://detroitmi.gov/departments/parks-recreation/permits

Report a Park Maintenance Issue:

https://detroitmi.gov/webapp/improve-detroit-report-issue-online

Updates from Parks and Recreation and other City Departments:

https://public.govdelivery.com/accounts/MIDETROIT/subscriber/new



THANK YOU!!! Have a wonderful summer!



