



# Warrendale / Cody Rouge Neighborhood Development Framework

**Gehl**

Gehl  
Institute



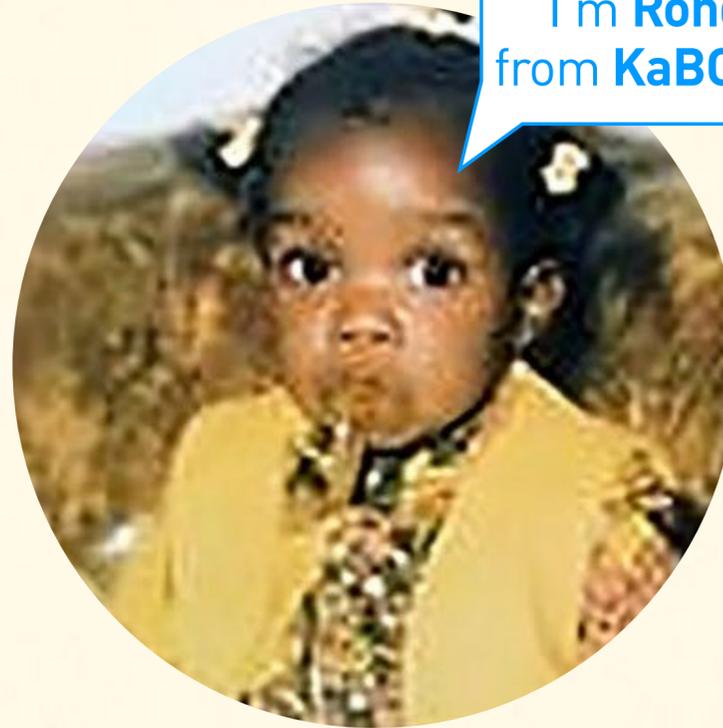
# Hello!



I'm **Julia**  
from **Gehl**



I'm **Ghigo**  
from **Gehl**



I'm **Ronda**  
from **KaBOOM!**



I'm **Carrie**  
with **KaBOOM!**

**What do you  
love about your  
neighborhood?**



# Gehl makes cities for people

**We are a team** of dynamic, talented, international people from varying backgrounds, who share the values and ambitions of making 'cities for people'.



Copenhagen



San Francisco



New York

We approach our work as both **social scientists** and **designers**



**Gehl** leads change through consultancy and design.  
**Gehl Institute** create and disseminate new knowledge.



**Gehl**



**Gehl Institute**

Gehl Institute  
enables **cities for people**  
through advocating for  
policy change based on  
public life data.



# Our Global Network of Experts



Aimée



Anders



Adriana



Andreas



Anna



Louise



Maddy



Maija



Maki



Malin



Kelly



Alex S.



Amy



Birgitte



Blaine



Camilla V.D.



Martine



Mayra



Matthew



Mauricio



Mogens



Aja



Celsa



David



Esben



Ewa



Geoff



Mario



Mads



Nina



Lærke



Olivia



Kristian



Ghigo



Helle



Henriette



Jan



Jeff



Ola



Pernille



Peter



Sofie



Solvejg



Lisa



John



Julia



Jonna



Kate



Katja



Sophia



Tyler



Ulrik



Vannesa



Victor



Louise





**play matters for all kids**



At the Stoddert Terrace housing complex in Southwest Washington, where there are no slides or swings, a boy swings on a chain-link post.

### No Place to Play

At Stoddert Terrace, Deaths of 2 Children Are Seen as Painful Proof of a City's Neglect

...mother, was during, they said. Police have not determined whether the deaths were accidental or the result of foul play. Meanwhile, 80 children are playing with their parents...

## Neighbors Cite Government, Media in Children's Deaths

...the deaths of two children in a Washington, D.C., housing complex...

Neighbors of a Washington, D.C., housing complex where two children died in a fall from a swing set last week said they blame the government and the media for the deaths.

The neighbors said they were angry because the city government did not fix the swing set and the media did not report the story properly.

They said the city government was negligent and that the media was responsible for spreading rumors and causing panic.

The neighbors said they were tired of being treated as second-class citizens and that they wanted the city government to take responsibility for the deaths.

They said they would continue to protest until the city government took action to fix the swing set and to improve the housing complex.



**Standard playgrounds**



**Destination playgrounds**



**Multi-sport courts**



**Play Everywhere**





**Design Day — Kids**



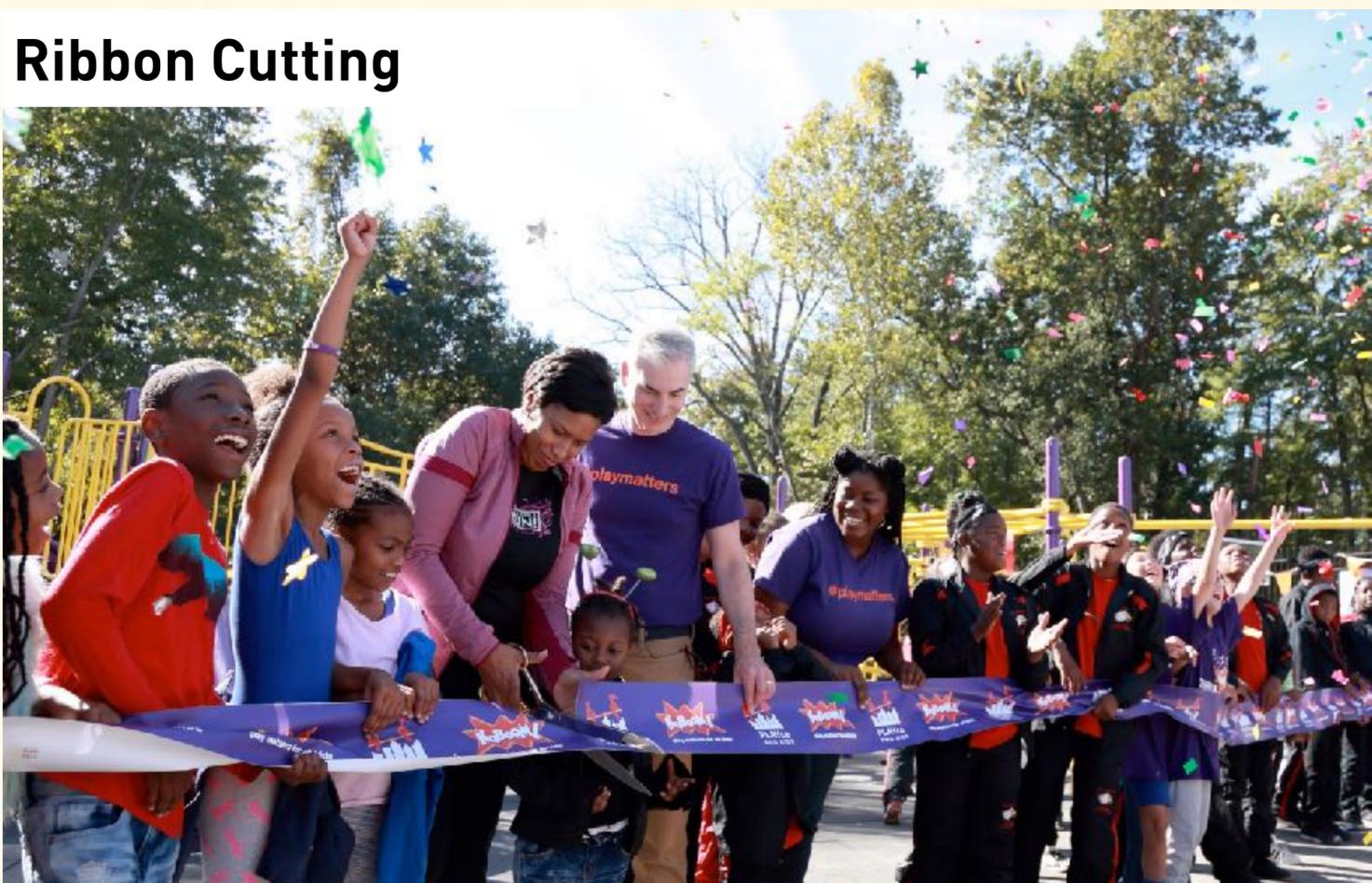
**Design Day — Adults**



**Build Day**



**Ribbon Cutting**



# Our Team



# Our Team Experienced Working Together





# Our Values & Approach

**We want to give a voice to the communities that live here, help craft a shared vision for their neighborhood, and empower them with tools & strategies to realize their goals**

1

# Make People Visible





2

**Actively Engage  
the Community  
throughout the process**

3

# Build Partnerships



4

# Plan by Doing



5

# Start with What People Love



6

# Untap the Power of Streets





**A city's public realm is its network of spaces between buildings — more than just parks and plazas!**



**PARKS**



**SQUARES & PLAZAS**



**PUBLIC BUILDING**



**HIDDEN NOOKS**



**STREETS**



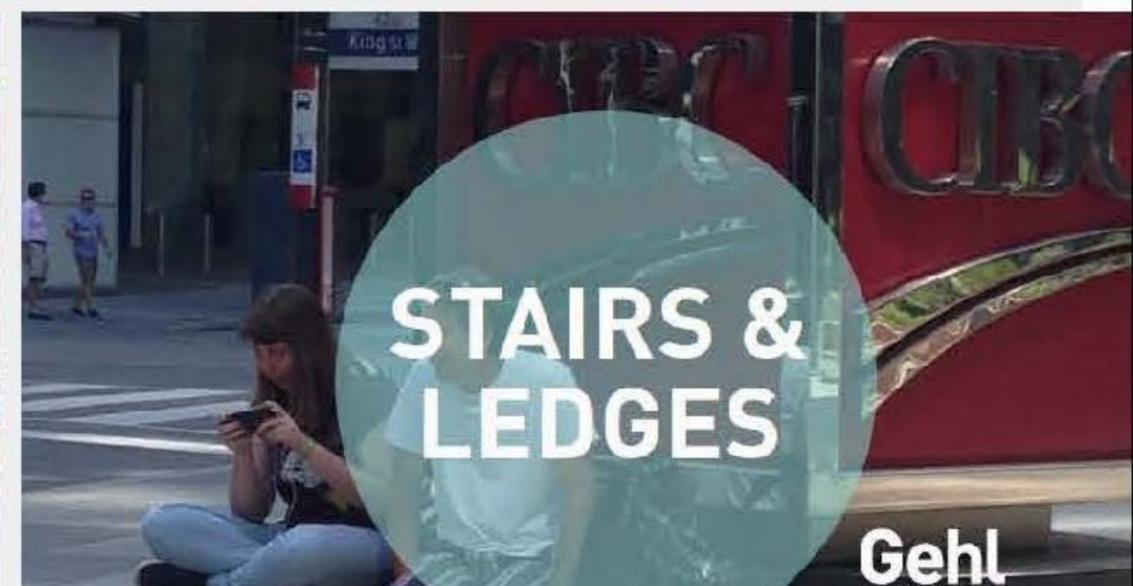
**UNDERGROUND PATHWAYS**



**TRANSIT STATIONS**



**SIDEWALKS**

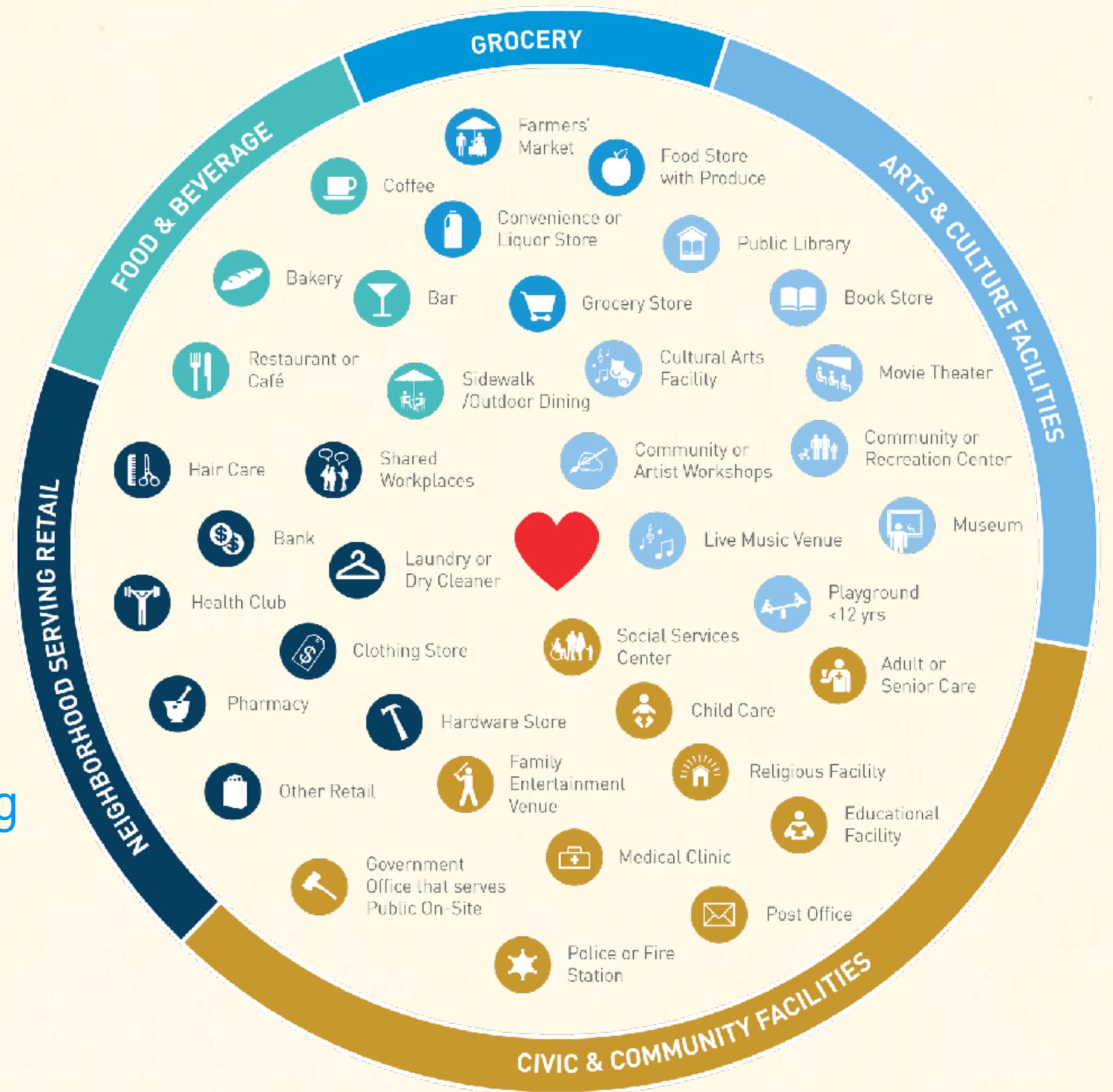


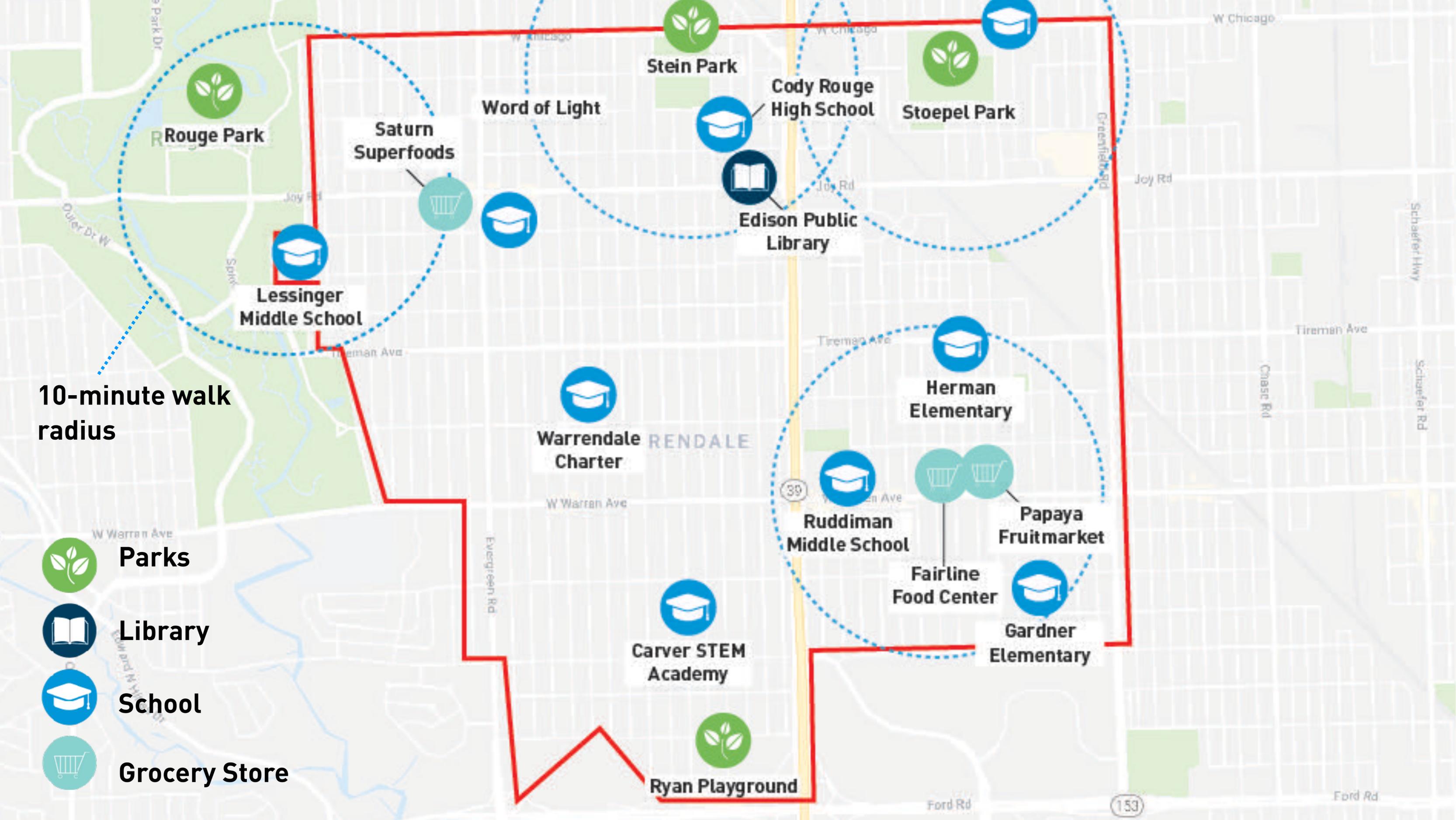
**STAIRS & LEDGES**

**Gehl**

# Thriving neighborhoods address all of a community's needs

We will engage stakeholders working on parks and open space as well as health, housing, transportation, education, social services, and economic development.





10-minute walk radius



**Parks**



**Library**



**School**



**Grocery Store**

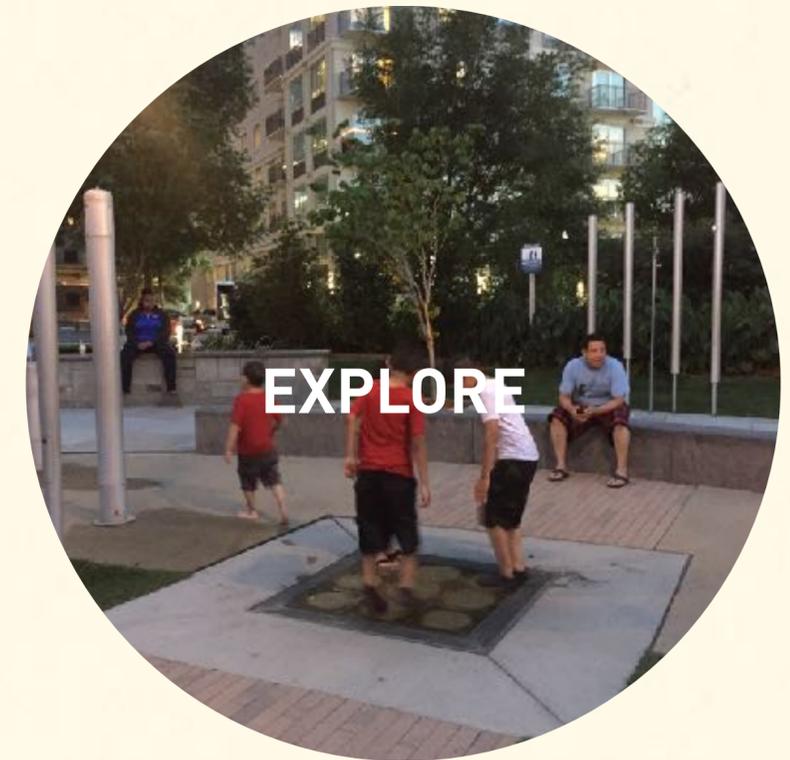
# Warrendale / Cody Rouge



**1/3** of the local  
population is under 18  
More young people than  
many other Detroit  
neighborhoods!

Photo Credit: Cody Rouge Alliance

# But are there enough places for children to...



## and PLAY?

**Our goal is to create an  
inclusive process that gives  
voice to a child-centered  
vision and defines short- and  
long-term actions that make  
Warrendale / Cody Rouge a  
great place to live.**

**Making Cities for Children means  
Making Cities for People!**



To create this process,  
we need to talk to the  
experts —  
**YOU**

# Approach + Work Plan

## Phase 1

### Discover

- Project Brief
- Identify 1-4 youth advisors
- Engagement findings
- Synthesis of background and best practice research and interviews with city agencies
- Public Space, Public Life (PSPL) training and survey materials

## Phase 2

### Generate

- Workshop
- Identify preliminary actions
- Define success criteria
- Prioritization matrix
- Community readiness check synthesis and plan
- Workshop feedback summary memo

## Phase 3

### Design + Prioritize

- Framework Strategy and Neighborhood Plan
- Presentation/s of Framework Strategy
- Implementation workshop to define 1-3 pilots to develop

## Phase 4

### Pilot Project

- Designs for 1-3 Pilot Projects (plans, sections, perspectives)
- Coordination calls with client and city departments
- Conceptual budget estimates
- Refined success criteria

**Community Engagement + Work with Youth Advisors**

# Discover

Engage stakeholders, review existing plans, survey public space and public life, and research best practices.



1. Hire Youth Advisors
2. Lead Youth & Community Vision Workshop



**3. Host Pop-up Workshops in Public Spaces**

# Build on a Solid Foundation

## 8 Guiding Principles for Redevelopment

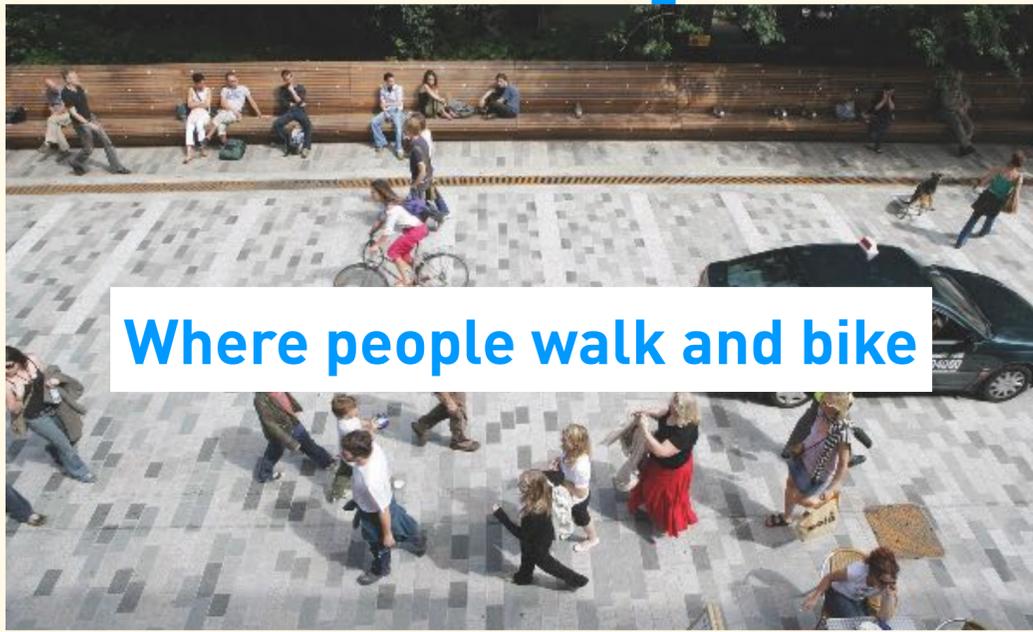
1. Everyone is **welcome in our city**.
2. Detroit **won't support** development if it **displaces current Detroit residents**.
3. The city will **fight economic segregation** by pushing jobs into all neighborhoods.
4. **Blight removal** is critical.
5. Detroit will create **walkable neighborhoods**.
6. Those **who stayed will have a voice**.
7. Jobs and **opportunities are available first to Detroiters**.
8. The **riverfront is for everyone**.

## Inclusive Healthy Places

A Guide to Inclusion & Health  
in Public Space: Learning  
Globally to Transform Locally

4. Review City of Detroit plans and guidelines
5. Review best practice

# Public Space Public Life (PSPL) Survey



Where people walk and bike



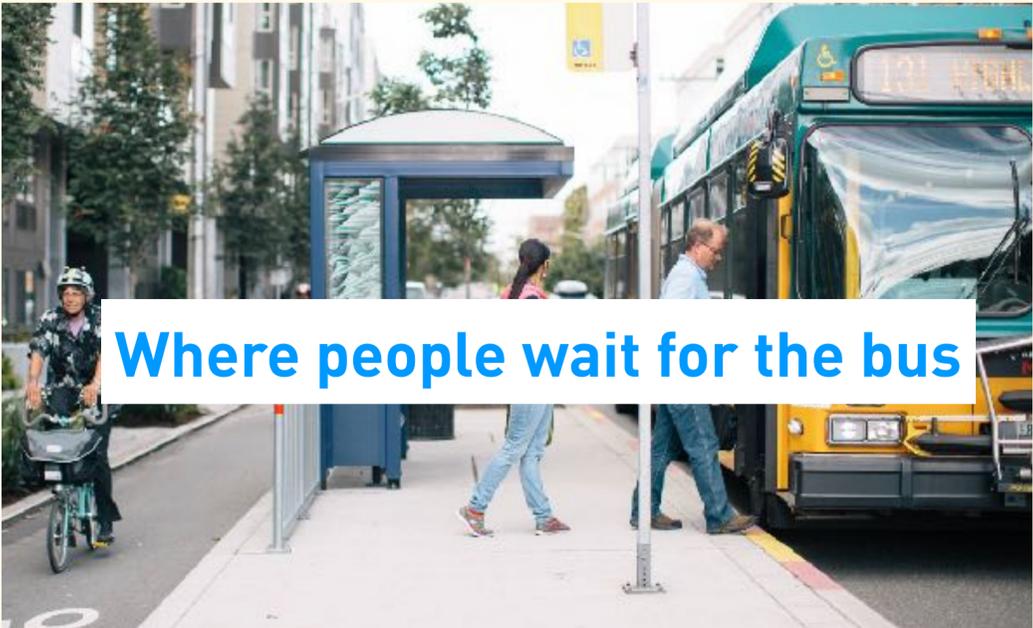
Where people spend time outside



Where it feels safe at night



Where people move around



Where people wait for the bus

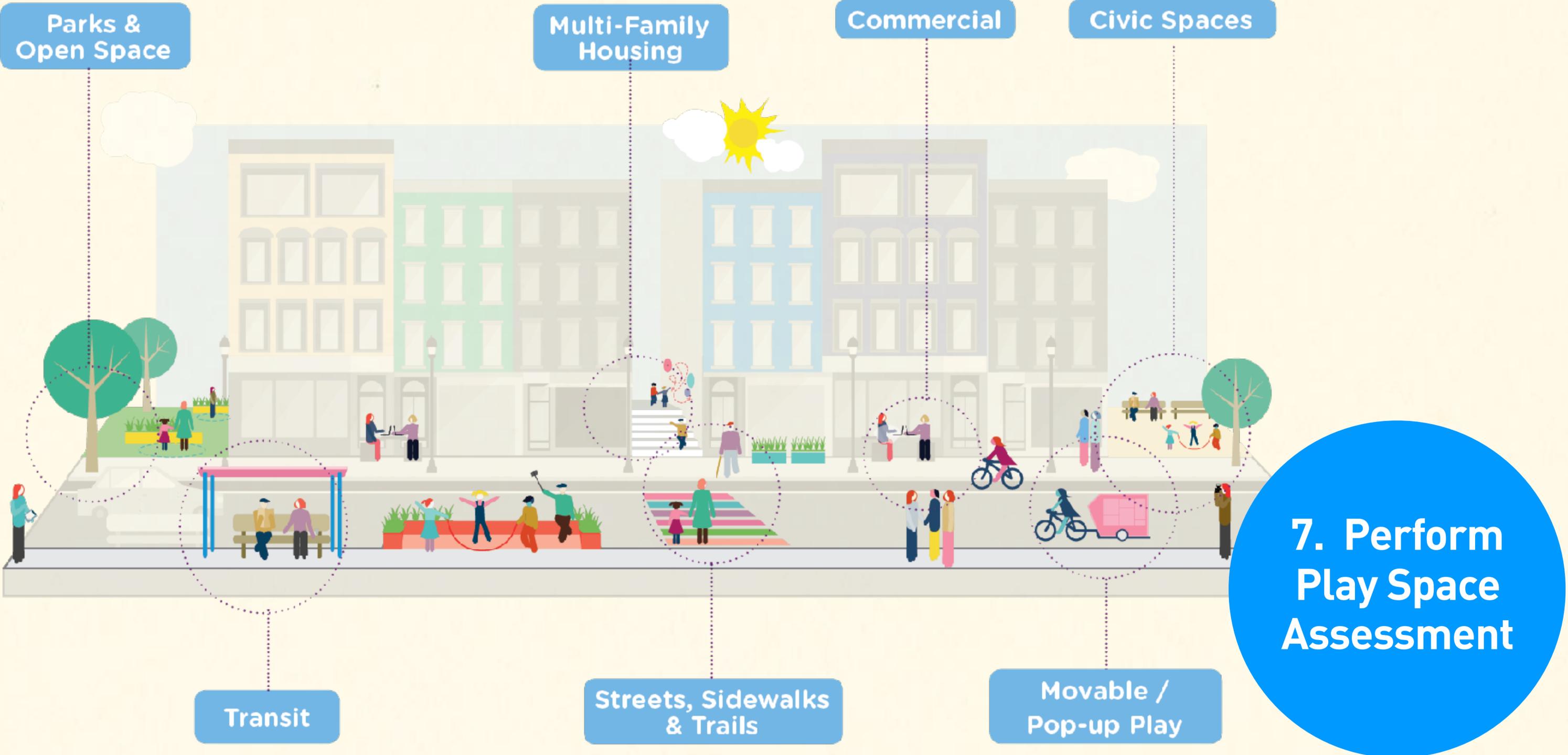


Where kids play

6. Perform Public Space Public Life Study



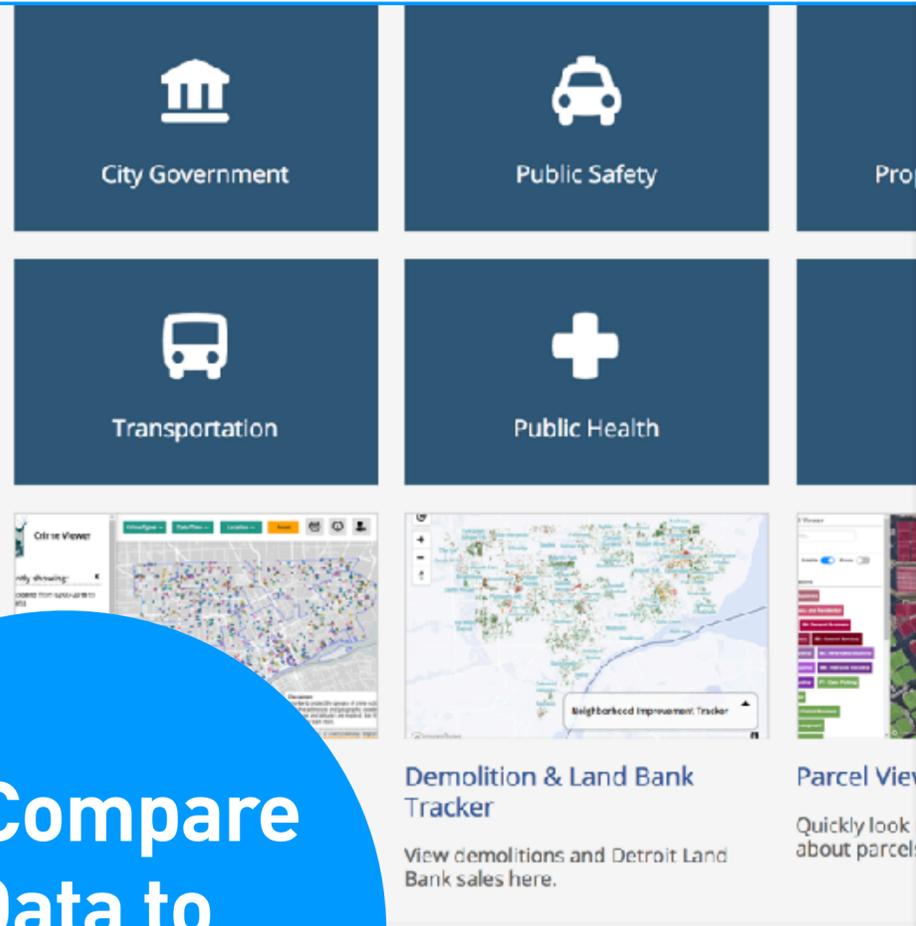
# Play Space Assessment: Identify Play Everywhere Opportunities



# Adding a People Layer to Existing Data

## Detroit Open Data

## People Data



8. Compare Data to Existing Detroit Data

Citywide + Local Scale

# Engage! People

Work with local  
leaders and  
volunteers to  
continue involving  
people in the  
process

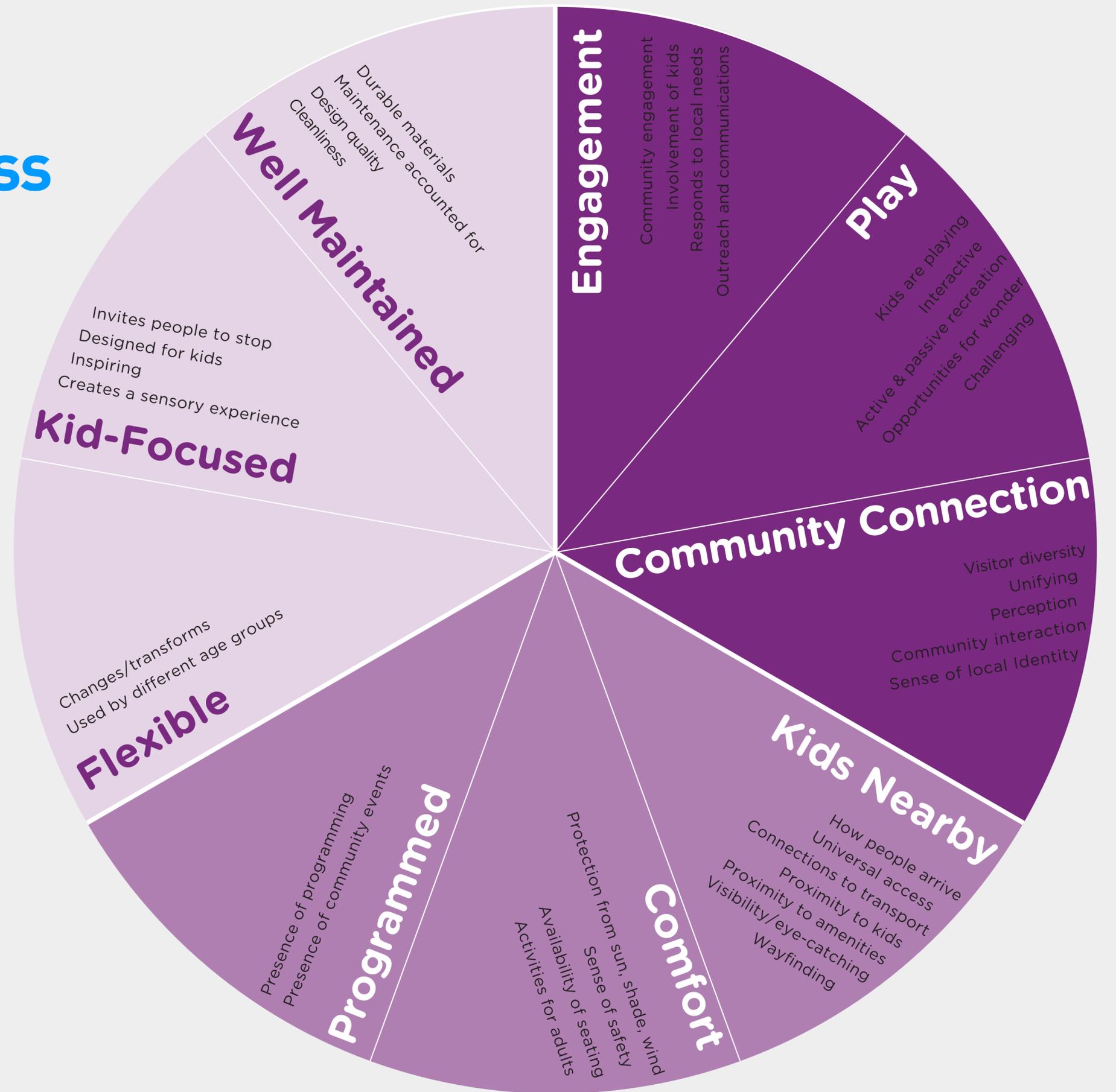


# Generate

Extract insights and stories from the Discover Phase and workshop preliminary recommendations and ideas for action.

# Turn What People Care About Into Metrics of Success

1. Identify Insights
2. Define Success Criteria
3. Create Prioritization Matrix



# 4. Workshop Framework Strategy and Design Hunches



# Design + Prioritize

Workshop the illustrated framework strategy  
and define designs and recommendations  
based on stakeholder feedback.

# 1. Creating the Framework

PSPL +  
Play Data

Community  
+ Youth  
Input



*SHARED VISION*

Strategy

Pilot Projects

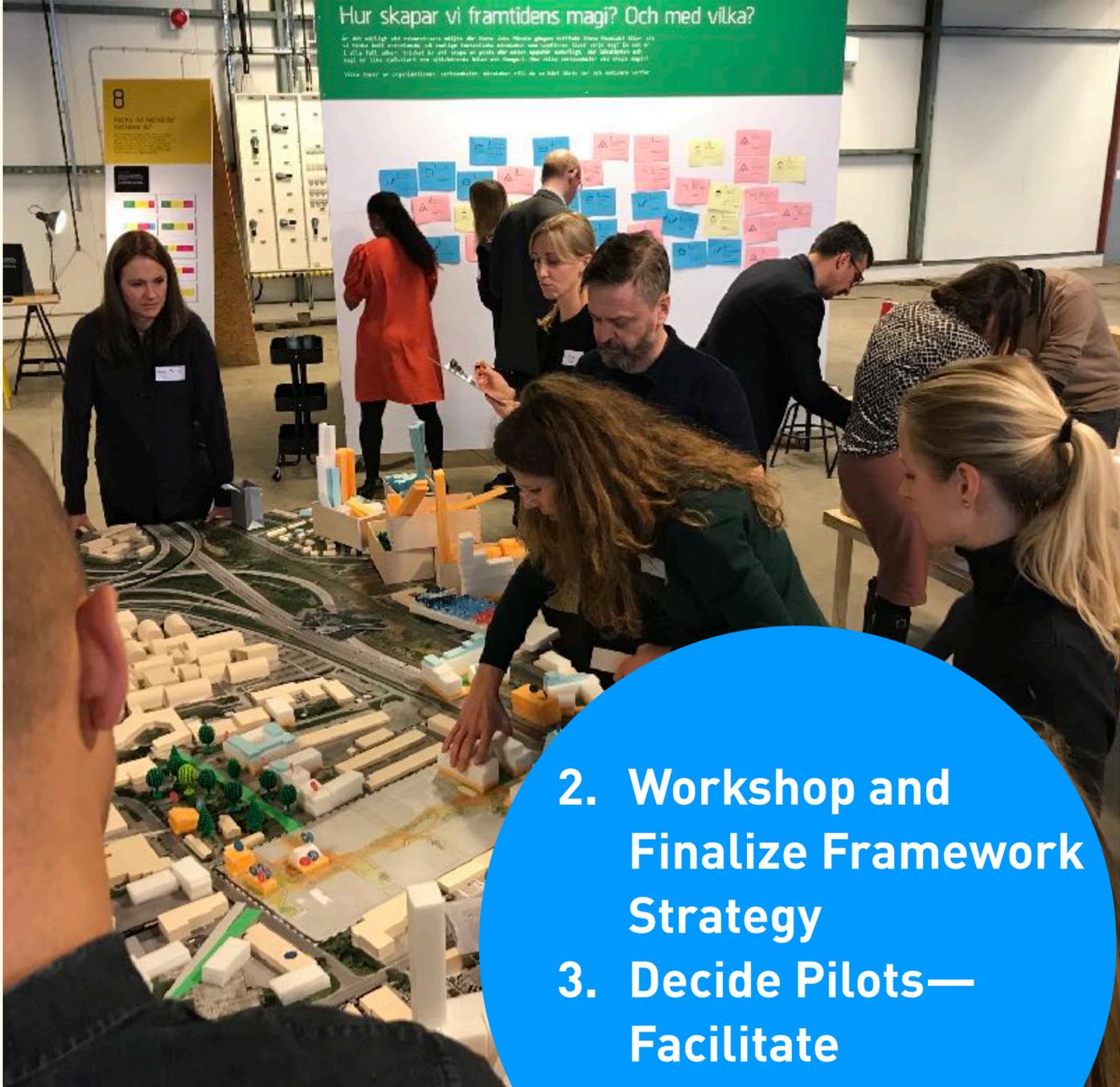
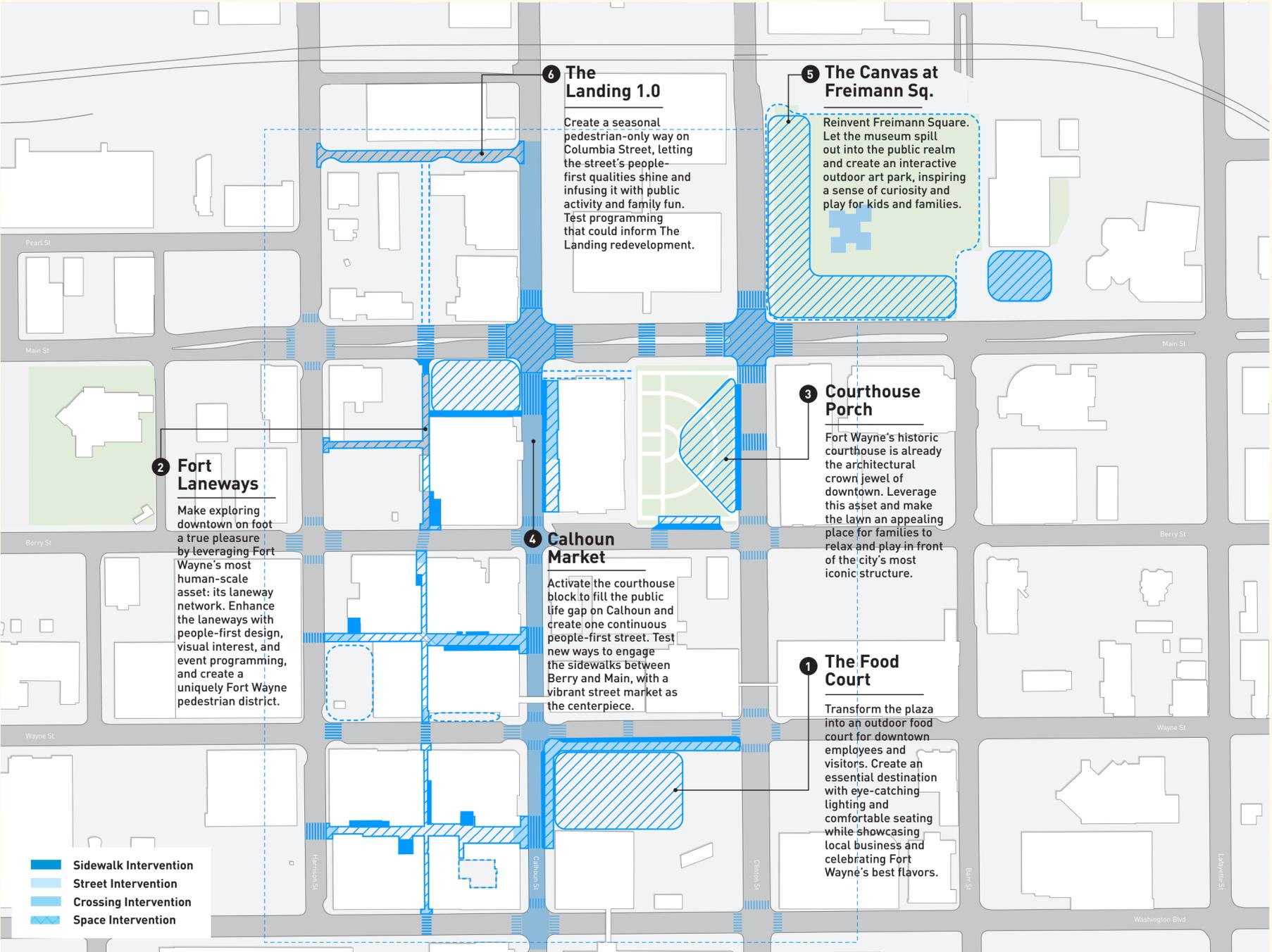
Prioritization!



Short Term Long Term

1. Draft the  
Framework

# Pilot Hunches: Define + Workshop

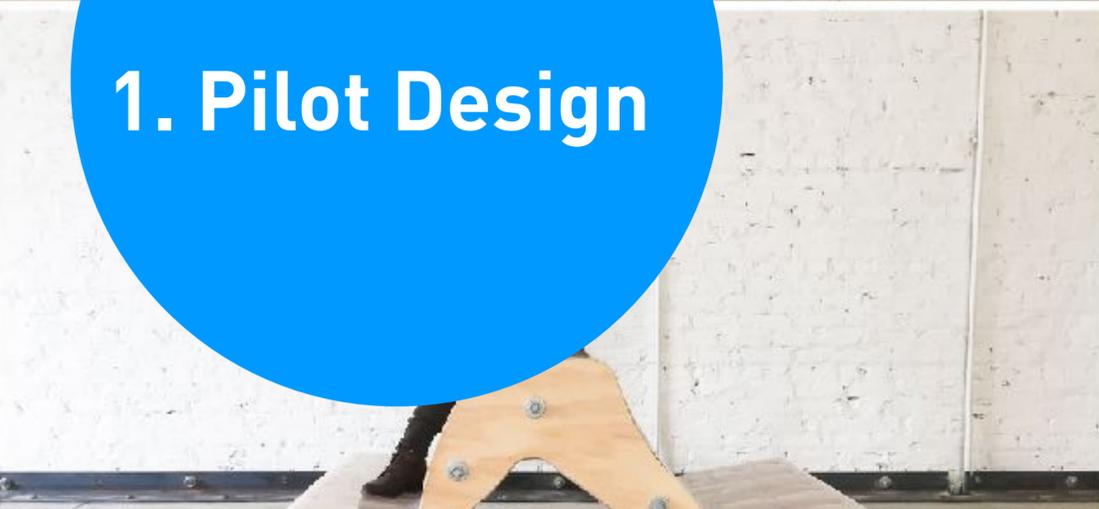


2. Workshop and Finalize Framework Strategy

3. Decide Pilots—Facilitate Implementation Workshop

# Pilot Projects

Implement a pilot that showcases community-generated ideas, engages, and tests tactics to reach the long-term community vision.



1. Pilot Design

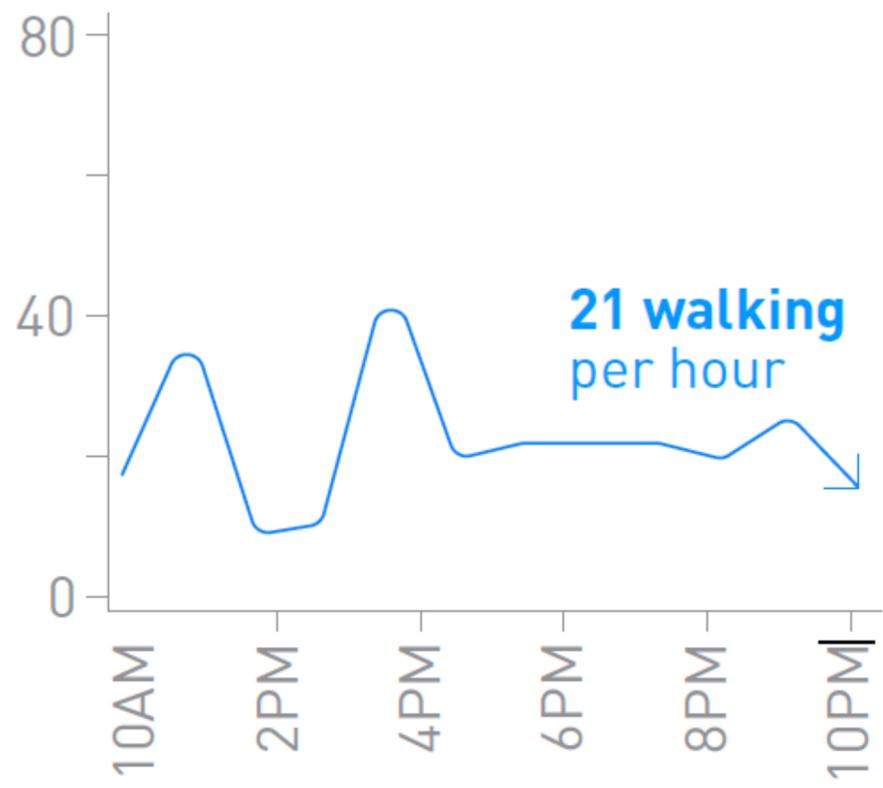


## 2. Pilot Implementation



**3. Pilot Evaluation**

People walking in the area **before pilot**



People walking in the area **during pilot**



**People walking and staying in the area before and after splashJAM**

Over 85% more people walking in the area. And over 1000% increase in people staying in the Northeastern park (From 8 people all day, to over 23 people an hour).

Increasing throughout the day show that people are choosing to be here, not just at certain peak times or when they have to



**1 / Measure**



**2 / Test**



**3 / Refine**

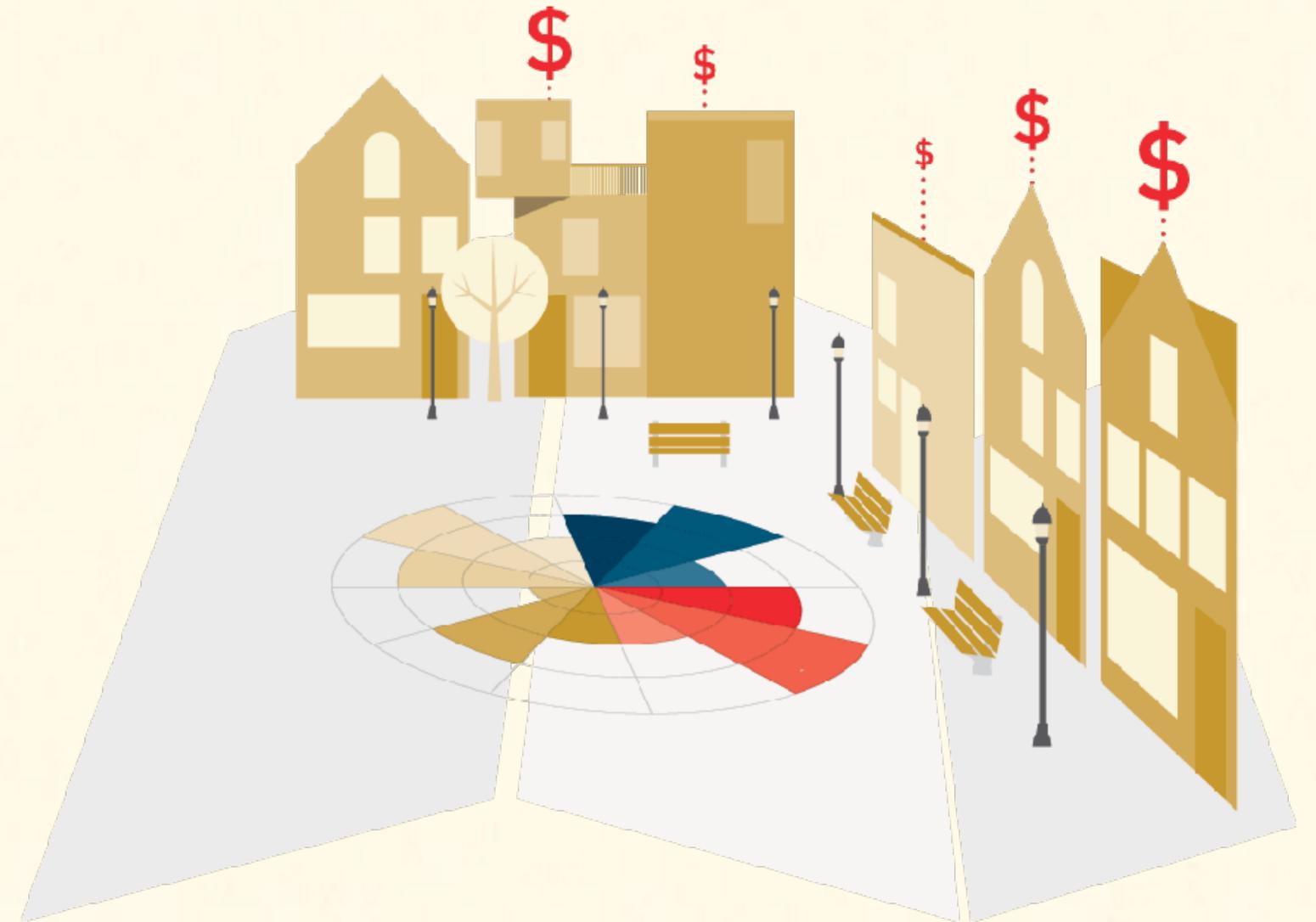
**A Child-Centered,  
Action Oriented  
Framework Strategy for  
Warrendale / Cody Rouge**

# Framework Contents



# A Framework Strategy

1. To share a long-term community vision
2. To plan by doing
3. To create success criteria and benchmark progress
4. To continue engaging people
5. To guide investment





**Things are always changing —  
but people will always matter.  
A flexible framework allows us to be nimble and work  
with the constantly evolving city**

# Our Experience

# Lexington, Kentucky

**Public Space  
Public Life  
Downtown  
Lexington, KY**

1	Lexington on the Move	P. 02
2	Public Space, Public Life	P. 04
3	Guiding Strategies	P. 12
4	Pilot Proposals	P. 37

Prepared by  
Gehl Architects  
October 16, 2019

For Lexington  
Economic Development  
Authority (LEDA)

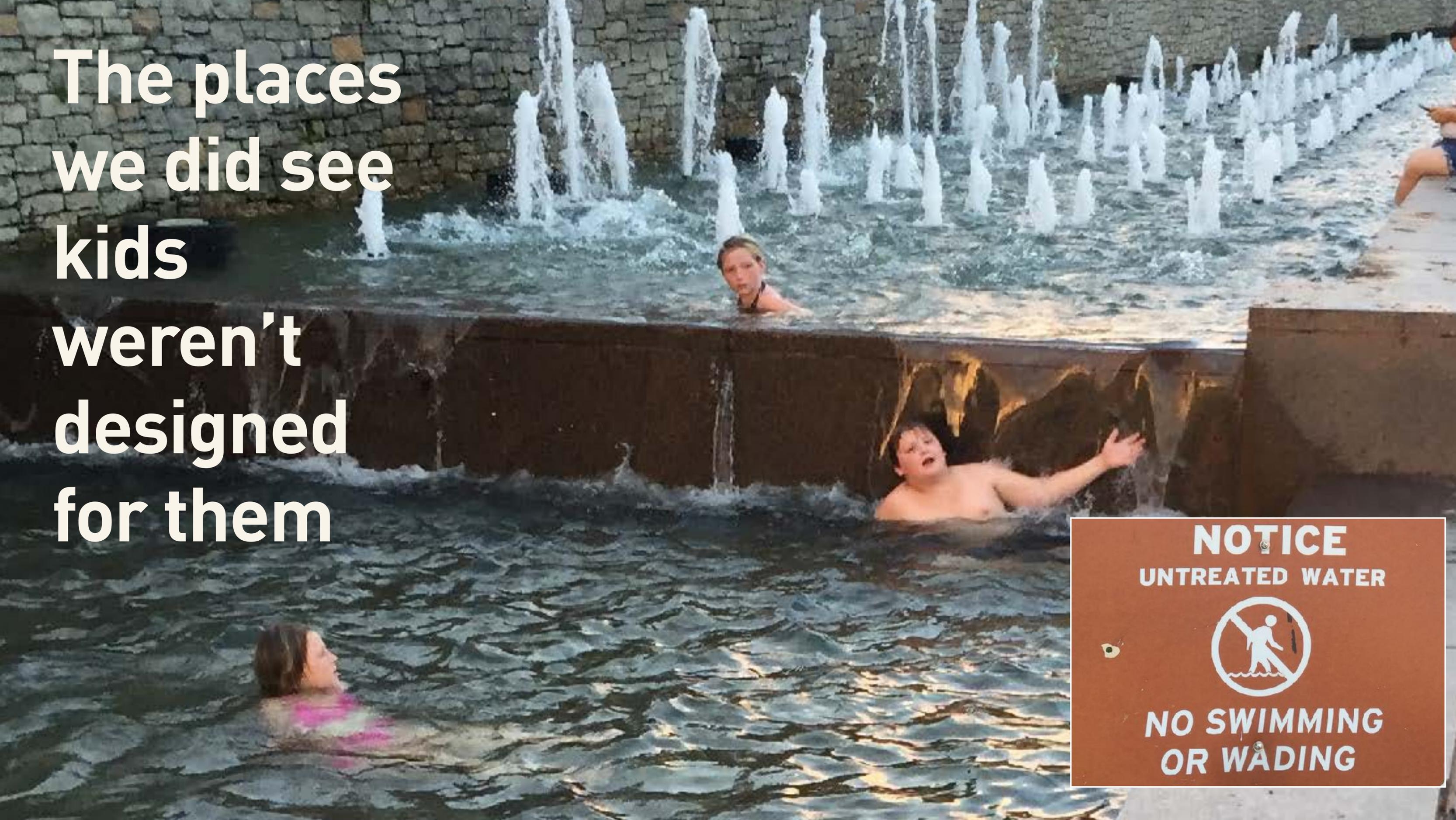
**Gehl**  
architects





**Less than 5% of people spending time  
in public space are under 14 years old**

The places  
we did see  
kids  
weren't  
designed  
for them



**NOTICE**  
UNTREATED WATER



**NO SWIMMING  
OR WADING**



**Downtown**

**Northeastern  
Park**



**Fountain**



— The potential!







Where are you from?

01

NORTHEASTERN PARK WAS A FORGOTTEN SPACE; NOW IT'S A NEIGHBORHOOD HOTSPOT.

The splashjam reinvigorated the neighborhood public realm, inviting more people out to stay and walk around, connecting old friends and new.

Familiar Faces.

1 in 3

in the park recognized others they didn't plan to meet. Some respondents recognized more than 5 other people they did not plan to meet at a given time.



# before

# Eager Park

Baltimore, MD







# Our Experience Before and After



Washington, D.C. | Before



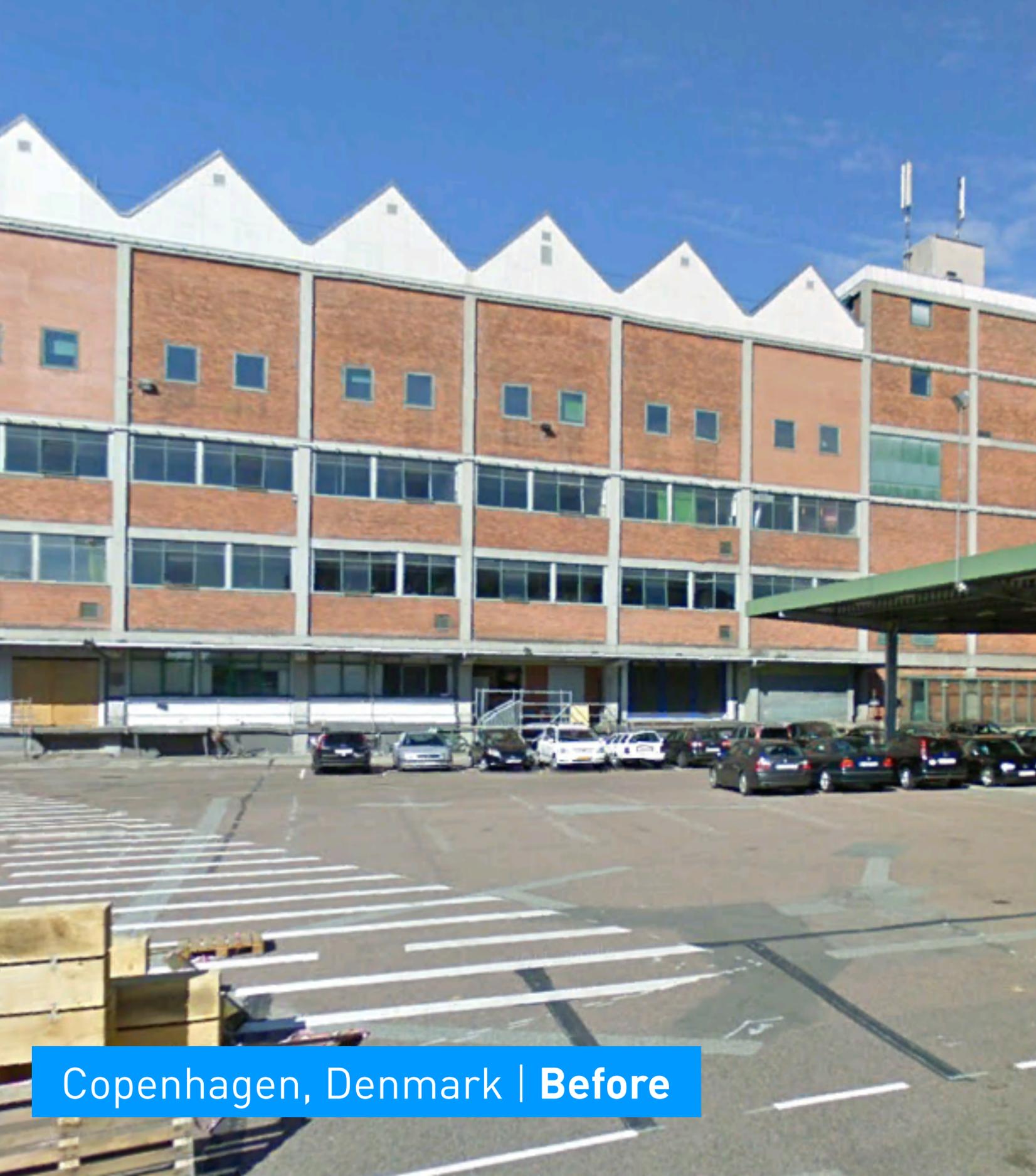
Washington, D.C. | After



Sao Paulo, Brazil | **Before**



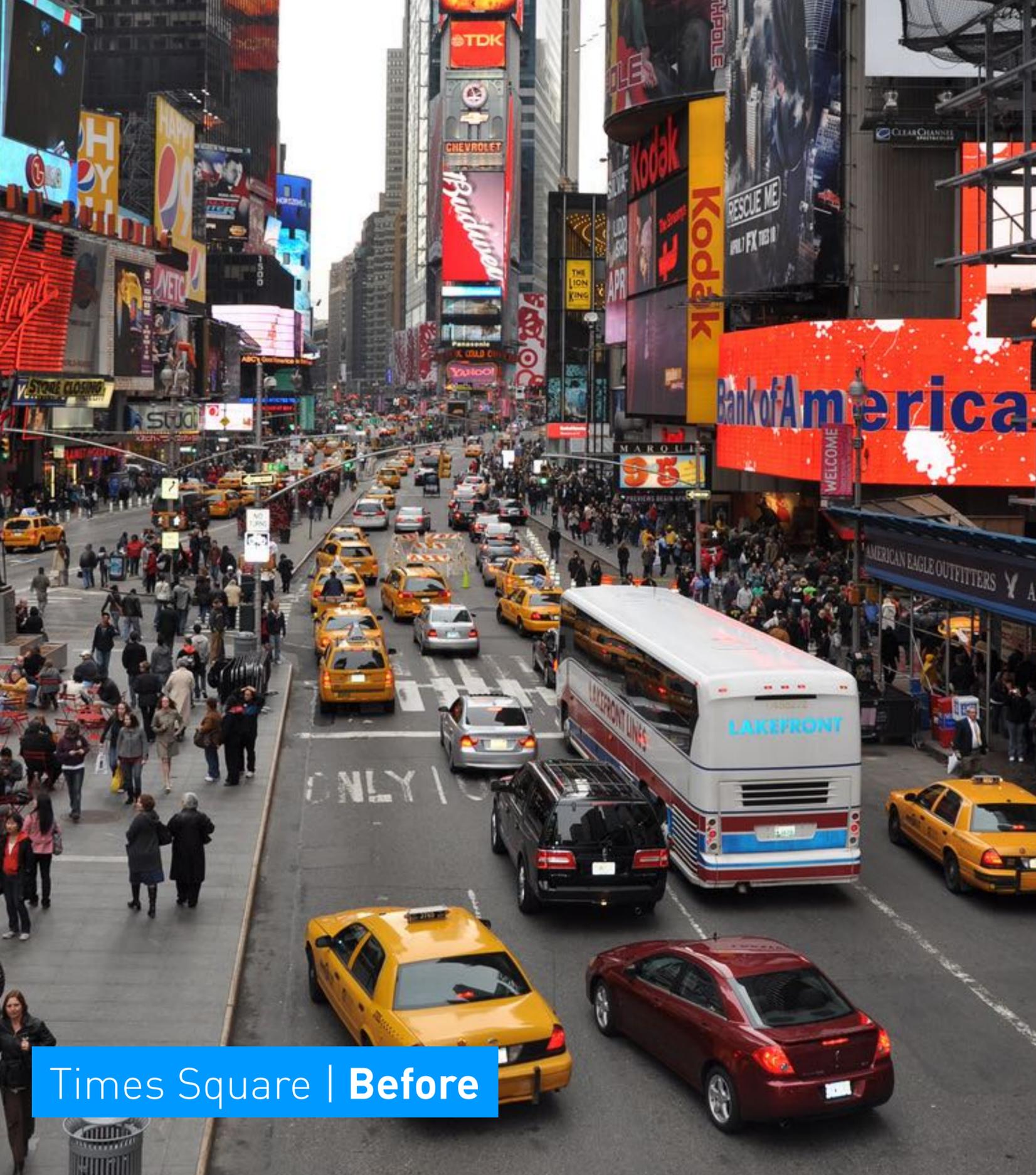
Sao Paulo, Brazil | **After**



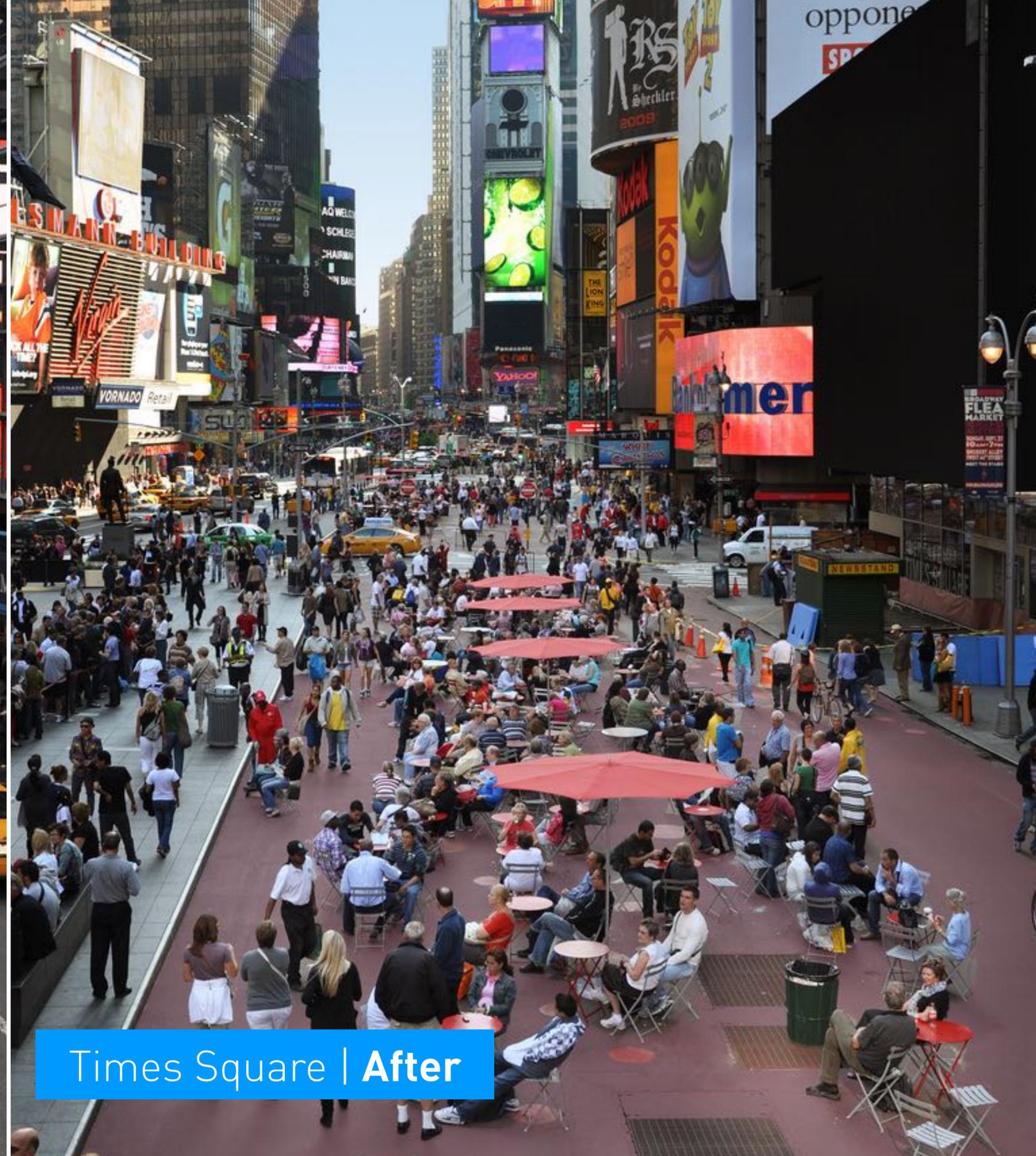
Copenhagen, Denmark | **Before**



Copenhagen, Denmark | **After**



Times Square | **Before**



Times Square | **After**

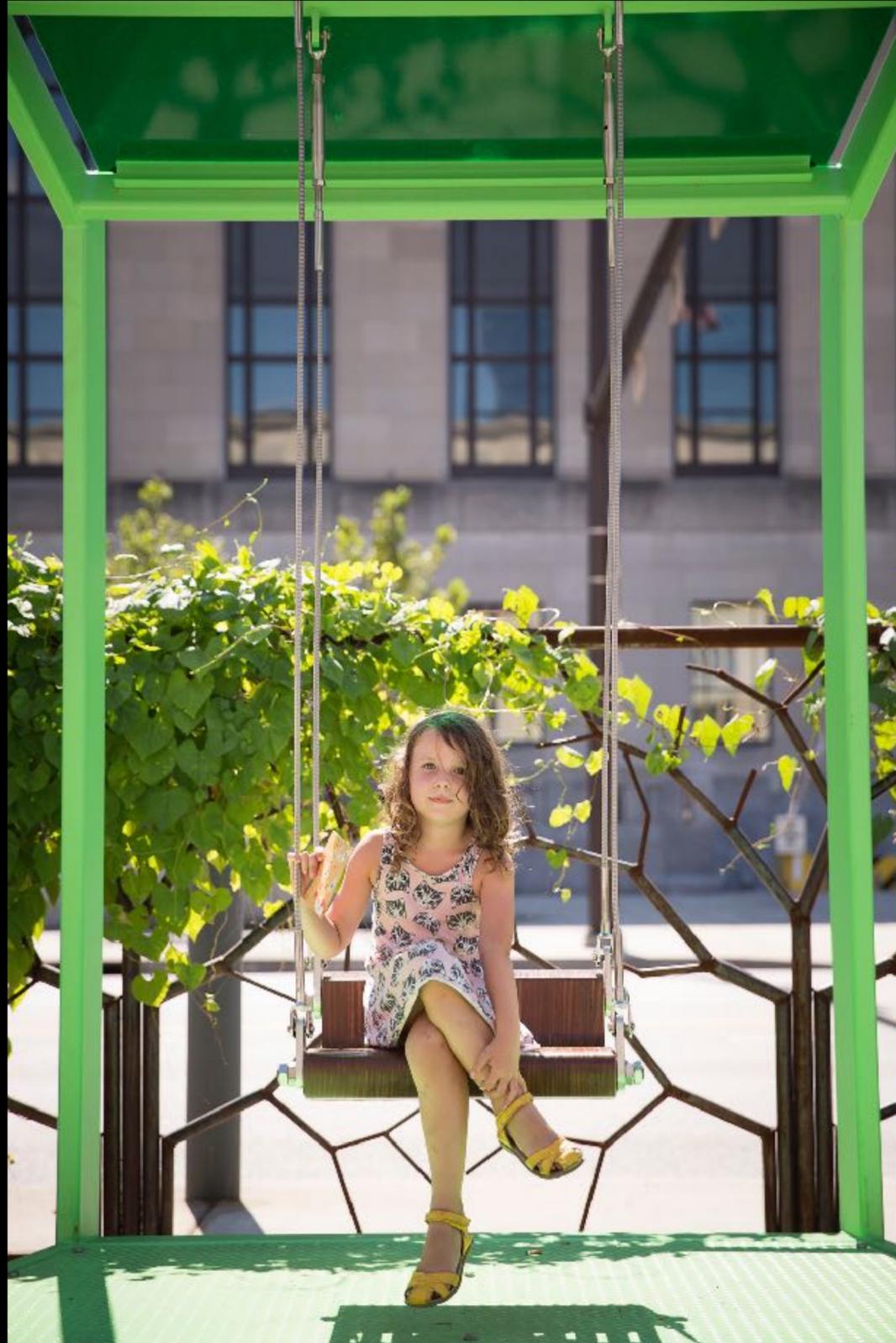


DC ArtPlace | Process



DC ArtPlace | Process







Drexel  
UNIVERSITY

?

**Ask Away!**



So Tell Us...

**What do you love  
about Warrendale /  
Cody Rouge?**

**Thank You!**